

LAMPIRAN





```
#include <RTClib.h>
#include <Wire.h>

RTC_DS3231 rtc;
byte jam, menit, detik;
char t[32];
#include <NewPing.h>;
NewPing sensor (D7,D8);
int jarak;
#include <ESP8266WiFi.h>

#include <DHT.h>

#include <ThingSpeak.h>

const char *ssid = "Free Wifi"; //nama wifi

const char *pass = "hahahihi"; //password

DHT dht(D4, DHT11);

WiFiClient client;

long myChannelNumber = 1792042;
const char myWriteAPIKey[] = "G2BW28LEYK0E4ZDE";
#define Relay1 D3
#define Relay2 D5
#define Relay3 D6
#include <Servo.h>
```

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Servo servo;

void setup(){ //Pengaturan Variabel

    Serial.begin(115200);

    WiFi.begin(ssid, pass);
    while (WiFi.status() != WL_CONNECTED)
    {
        delay(200);
        Serial.print ("..");
    }
    Serial.println();
    Serial.println("WIFI is Connected!");
    Serial.println(WiFi.localIP());
    ThingSpeak.begin(client);
    Wire.begin(5,4);
    rtc.begin();
    rtc.adjust(DateTime(F(__DATE__),F(__TIME__))); //Setting Time

    // Kalian dapat menambahkan bagian dibawah ini untuk set manual jam
    //rtc.adjust(DateTime(2023, 01, 08, 06, 59, 50));
    dht.begin();
    pinMode (D3,OUTPUT);
pinMode (D5,OUTPUT);
pinMode (D6,OUTPUT);
digitalWrite (Relay1,HIGH);

digitalWrite (Relay2,HIGH);
digitalWrite (Relay3,HIGH);
//delay(50);
servo.attach (D0);
servo.write (0);

}

void loop(){ //Perulangan Program

    int jarak = sensor.ping_cm();
    float t = dht.readTemperature();
    DateTime waktu = rtc.now(); //Menampilkan RTC pada variable now
int jam = waktu.hour();
int menit = waktu.minute();
int detik = waktu.second();

if (jarak == 54 || jarak == 53 || jarak == 52){
    digitalWrite (Relay1,LOW);
}

else { digitalWrite (Relay1,HIGH);
}
}

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if (jam == 07){
    servo.write (90);
}
if (jam == 12){
    servo.write (90);
}
if (jam == 17){
    servo.write (90);
}
if (menit >= 1){
    servo.write (0);
}

}

if (detik >= 3){
    servo.write (0);
}
if (t >= 31){
    digitalWrite (Relay2,LOW);
}
if (t <= 30){
    digitalWrite (Relay2,HIGH);
}
if (t <= 19){
    digitalWrite (Relay3,LOW);
}
if (t >= 20){

}

if (t >= 20){
    digitalWrite (Relay3,HIGH);
}

Serial.print("Tanggal : ");
Serial.print(waktu.day()); //Menampilkan Tanggal
Serial.print("/");
Serial.print(waktu.month()); //Menampilkan Bulan
Serial.print("/");
Serial.print(waktu.year()); //Menampilkan Tahun
Serial.print(" ");
Serial.print("Jam : ");
Serial.print(waktu.hour()); //Menampilkan Jam
Serial.print(":");
Serial.print(waktu.minute()); //Menampilkan Menit
Serial.print(":");
Serial.print(waktu.second()); //Menampilkan Detik
Serial.print(" / ");
Serial.print("jarak: " + (String) jarak);
Serial.print(" / ");
Serial.println("Temperature: " + (String) t);
ThingSpeak.writeField(myChannelNumber, 1, jam, myWriteAPIKey);
ThingSpeak.writeField(myChannelNumber, 2, jarak, myWriteAPIKey);
ThingSpeak.writeField(myChannelNumber, 3, t, myWriteAPIKey);

}

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#include "esp_camera.h"
#include <WiFi.h>

//
// WARNING!!! PSRAM IC required for UXGA resolution and high JPEG quality
//           Ensure ESP32 Wrover Module or other board with PSRAM is selected
//           Partial images will be transmitted if image exceeds buffer size
//
//           You must select partition scheme from the board menu that has at least 3MB APP space.
//           Face Recognition is DISABLED for ESP32 and ESP32-S2, because it takes up from 15
//           seconds to process single frame. Face Detection is ENABLED if PSRAM is enabled as well

// =====
// Select camera model
// =====
// #define CAMERA_MODEL_WROVER_KIT // Has PSRAM
// #define CAMERA_MODEL_ESP_EYE // Has PSRAM
// #define CAMERA_MODEL_ESP32S3_EYE // Has PSRAM
// #define CAMERA_MODEL_MSSTACK_PSRAM // Has PSRAM
// #define CAMERA_MODEL_MSSTACK_V2_PSRAM // MSCamera version B Has PSRAM
// #define CAMERA_MODEL_MSSTACK_WIDE // Has PSRAM
// #define CAMERA_MODEL_MSSTACK_ESP32CAM // No PSRAM
// #define CAMERA_MODEL_MSSTACK_UNITCAM // No PSRAM
#define CAMERA_MODEL_AI_THINKER // Has PSRAM
// #define CAMERA_MODEL_TTGO_T_JOURNAL // No PSRAM
// ** Espressif Internal Boards **
// #define CAMERA_MODEL_ESP32_CAM_BOARD
// #define CAMERA_MODEL_ESP32S2_CAM_BOARD
// #define CAMERA_MODEL_ESP32S3_CAM_LCD

#include "camera_pins.h"

// =====
// Enter your WiFi credentials
// =====
const char* ssid = "Free Wifi";
const char* password = "hahahihi";

void startCameraServer();

void setup() {
  Serial.begin(115200);
  Serial.setDebugOutput(true);
  Serial.println();

  camera_config_t config;
  config.ledc_channel = LEDC_CHANNEL_0;
  config.ledc_timer = LEDC_TIMER_0;
  config.pin_d0 = Y2_GPIO_NUM;
  config.pin_d1 = Y3_GPIO_NUM;
  config.pin_d2 = Y4_GPIO_NUM;
  config.pin_d3 = Y5_GPIO_NUM;
  config.pin_d4 = Y6_GPIO_NUM;
  config.pin_d5 = Y7_GPIO_NUM;
  config.pin_d6 = Y8_GPIO_NUM;
  config.pin_d7 = Y9_GPIO_NUM;
  config.pin_xclk = XCLK_GPIO_NUM;
  config.pin_pclk = PCLK_GPIO_NUM;
  config.pin_vsync = VSYNC_GPIO_NUM;

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config.pin_href = HREF_GPIO_NUM;
config.pin_sscb_sda = SIOD_GPIO_NUM;
config.pin_sscb_scl = SIOC_GPIO_NUM;
config.pin_pwdn = PWDN_GPIO_NUM;
config.pin_reset = RESET_GPIO_NUM;
config.xclk_freq_hz = 20000000;
config.frame_size = FRAMESIZE_UXGA;
config.pixel_format = PIXFORMAT_JPEG; // for streaming
//config.pixel_format = PIXFORMAT_RGB565; // for face detection/recognition
config.grab_mode = CAMERA_GRAB_WHEN_EMPTY;
config.fb_location = CAMERA_FB_IN_PSRAM;
config.jpeg_quality = 12;
config.fb_count = 1;

// if PSRAM IC present, init with UXGA resolution and higher JPEG quality
// for larger pre-allocated frame buffer.
if(config.pixel_format == PIXFORMAT_JPEG){
  if(psramFound()){
    config.jpeg_quality = 10;
    config.fb_count = 2;
    config.grab_mode = CAMERA_GRAB_LATEST;
  } else {
    // Limit the frame size when PSRAM is not available
    config.frame_size = FRAMESIZE_SVGA;
    config.fb_location = CAMERA_FB_IN_DRAM;
  }
} else {

// Best option for face detection/recognition
config.frame_size = FRAMESIZE_240X240;
#if CONFIG_IDF_TARGET_ESP32S3
config.fb_count = 2;
#endif

#if defined(CAMERA_MODEL_ESP_EYE)
pinMode(13, INPUT_PULLUP);
pinMode(14, INPUT_PULLUP);
#endif

// camera init
esp_err_t err = esp_camera_init(&config);
if (err != ESP_OK) {
  Serial.printf("Camera init failed with error 0x%x", err);
  return;
}

sensor_t * s = esp_camera_sensor_get();
// initial sensors are flipped vertically and colors are a bit saturated
if (s->id.PID == OV3660_PID) {
  s->set_vflip(s, 1); // flip it back
  s->set_brightness(s, 1); // up the brightness just a bit
  s->set_saturation(s, -2); // lower the saturation
}
// drop down frame size for higher initial frame rate

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    if(config.pixel_format == PIXFORMAT_JPEG){
        s->set_framesize(s, FRAMESIZE_QVGA);
    }

    #if defined(CAMERA_MODEL_MSSTACK_WIDE) || defined(CAMERA_MODEL_MSSTACK_ESP32CAM)
        s->set_vflip(s, 1);
        s->set_hmirror(s, 1);
    #endif

    #if defined(CAMERA_MODEL_ESP32S3_EYE)
        s->set_vflip(s, 1);
    #endif

    WiFi.begin(ssid, password);
    WiFi.setSleep(false);

    while (WiFi.status() != WL_CONNECTED) {
        delay(500);
        Serial.print(".");
    }
    Serial.println("");
    Serial.println("WiFi connected");

    startCameraServer();

    Serial.print("Camera Ready! Use 'http://");
    Serial.print(WiFi.localIP());

    Serial.println("' to connect");
}

void loop() {
    // Do nothing. Everything is done in another task by the web server
    delay(10000);
}

```