

**CHAPTER V**  
**CONCLUSION**  
**AND SUGGESTION**

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### **CONCLUSION AND SUGGESTION**

This chapter presented conclusion and recommendation. The conclusion was the results of this research which were discussed in the previous chapter and the suggestions were related to the development of English literacy instruction material for first grade students at SD Muhammadiyah Manyar GKB Gresik.

#### **5.1 Conclusion**

The researcher had already passed steps in developing the materials, they were need analysis, development, expert validation, try out, revision, and final product. In need analysis result showed, this program consisted of three stages;

- 1) Pre activities, the students would be introduced with four topics which divided into some different menu (alphabets, numbers, part of body and family). In first menu, students would listen video based on the material. After understanding about video, teacher tried to explain about how to pronounce every material.
- 2) Whilst activity, the students were invited to try out their ability in pronounce that teacher said based on the materials. It was in the form of autorun media which was completed by picture in the form of words, pictures, and sounds.
- 3) Post activity, the teacher asked to the students read every word based on the material.

Besides, teacher reviewed and clarified the students's feedback by giving the missing word based on the picture to develop their reading skill. Based on the syllabus and curriculum in first semester include d of four topics, they were alphabets, numbers, family and part of body.

In a process of the development, the researcher divided the materials into four topics as what the researcher stated above. Each topic consisted of several activities, they were introducing the material by listening, repeating, matching, reading phrase, doing exercises, and playing games.

For the next step was expert validation, the researcher got some suggestions from the experts. The result of first expert validation was the material had been presented for first grade at SD Muhammadiyah GKB and the material had been suitable with the syllabus and curriculum. Next, the result of the second expert was the material should be developed in all topics in one semester. The result of third expert was the researcher developed the product well, but need more interesting transition and other animation. The researcher agreed to make the material better and finally the researcher could finish the material revision. Then, the researcher tried out the product to thirty students of the first grade of SD Muhammadiyah Manyar GKB. After doing try out, the researcher gave questionner to ten students. Almost all of them said that they were very happy, felt easy to understand the material, and could try this media. That would be new thing for them in learning English. One of them said that the teacher has not taught yet using such kind of media and she could learn again using similiar media.

In revision, the researcher did the revision from the suggestion of the expert by adding topic to be four units there were about alphabets, numbers, family and part of body. After having revision, the final product had been ready to be applied to the first grade of SD Muhammadiyah GKB Gresik. The product was

in the form of CD-Rom. This program was completed by pictures, videos, sounds and games which could make the students interested in learning English.

## **5.2 Suggestion**

In introducing literacy instruction, the teacher preferred to make picture, sound in every word on the product and invite the students to pronounce it together. The problem was students often forgot how to pronounce every word which they got in previous meeting. When the teacher asked more words, students had to think hard to memorize those materials.

From the result above the researcher give a suggestion to the teacher students and the next researcher that this product can be applied especially for the first grade of elementary high school.

First, for the teacher, this product can help to provide better technique and new media for teaching reading. Besides, this product can be their literature in teaching with communicative competent as their teaching method in the first grade of elementary school. The product perhaps can make students motivated in learning listening, reading and grow their speaking skill.

Second, for the students, it can be fun media whereas hopefully they will not bored and improve their motivation in learning English.

Third, for the next researcher, this product limit in Autorun. So the researcher suggests to the next researchers to make materials in media which has more complete features and also more interesting and design game with macromedia flash player. This material product focuses on listening, reading and

speaking skills, so for the next researcher perhaps should make an integrate material with complete skill.