

CHAPTER I

INTRODUCTION

This chapter discusses about the introduction that is consisted of background of the study, problem statement, purpose of the study, significance of the study, scope of the study, and definition of key terms.

1.1. Background of the Study

In this modern era, English is important thing to be learned. Based on the role of the government in the UU No.20 at 2003 about the system of national education in section 37 part I is “the basic curriculum of education in primary and secondary level must include the language, not only include Indonesian language, but also include foreign languages, especially English, because English is the international language that has important usages in the global society”. The government also suggest the English as the second language that is also important to be learned. The government hopes that the young learners must have a knowledge about English. Learning English is difficult if we do not study from the child. The learning English gets support by all the parties (parents, teacher, friends, and family). All of them have an important position in Learning English. Based on Firda Falasiva (2010), she said that “Today the primary schools have started teaching English lessons for students. It is intended to introduce English to children at an early age. Not all primary schools have English language curriculum is structured properly. No wonder the standard and quality vary from one school to another school. The introduction of English at the primary level is a strategic decision that needs to be supported by all parties. Therefore, the various constraints

faced by schools, in connection with the holding of English language lessons, need to immediately find a way out. There are some problems in studying English in Indonesia, those are ; the teachers who have good English language ability are not too much, the facilities of Audio-Visual that support teaching process are not complete, most of parents do not support the school needs of their children. Text books and tapes are available in the market are quite expensive. Many parents are reluctant to buy for their children. To anticipate this problem, the skill of English teachers should be increased. In this case, the government needs to send them to follow the course that is held by the government. The English teacher can also follow the cooperation with the university that open a special program of supporting the teaching English skill”. English also has some important role as a tool to develop (knowledge, technology, and culture) as a communication between one country to the other country, and as the tool to develop the education in this world. There are three components of English; pronunciation, vocabulary, and structure. For the Elementary school, the teacher is still difficult to teach directly about communication in English. The teacher must teach about the vocabulary first. It is the first time to introduce the English. We can teach the vocabulary through game, singing, picture, drawing, playing, and story telling. It can make them happy and comfortable to study English.

Vocabulary is an important aspect in communication that support four skills (listening, speaking, reading, and writing). Based on the Webster dictionary, “Vocabulary is a list or collection of words arranged in alphabetical order and explained, a dictionary or lexicon, either of a whole language, a single work or author, a branch of science or the like, a word-book”. Barn hart (2008 : 697) defined “vocabulary as stock of words used by person, class of people, profession, etc”. There are so many

ways to learn vocabulary. There are some researchers as like Uberman, 1998; Huyen & Nga, 2000 had analyzed the effectiveness of learning vocabulary through games like ; Heingman, Simon says, word puzzles, snakes and ladders, etc. and some of the results showed that games is a good way to study in vocabulary, especially game by using computer.

Playing the game using computer is easy and more interesting for the children, because they can use computer by operating the facilities set of computer. A computer has many function, Warschauer (1996) said that “a computer has several functions, they are; as a tool for discussion and interaction, as a tutor for drilling and practicing, as a tool for writing and research, as a medium of global communication, and as a source of limitless authentic material. Using computer as a media of learning process is called by CALL. CALL (Computer Assisted Language Learning) is succinctly defined in a seminar work by Levy (1997) as "the search for and study of applications of the computer in language teaching and learning". The introduction of computers in language classrooms has opened a new door to both teachers and learners. The students get knowledge about language and also computer technology. Using “Ulead Video and game maker” in studying vocabulary is more enjoy and interesting to the students. In the Ulead video, the researcher would put the pictures, animation pictures, pronunciation, words, sounds effect, and music. In the game maker, the researcher would put the game (Puzzle, Snake and leader, matching game, etc). The researcher also put video, picture, audio, and there are many words. They would put in the longtion autorun pro 7.0. Finally, the product would put in the multimedia of CD-ROM. So, the students would be more easy to bring this product everywhere.

Based on some experts, they give usages of CALL; (Lee, 2000; Warschauer & Healey, 1998) “Pre- and in-service language teachers should be clearly learn about computer use. When integrated appropriately, CALL technologies can support experiential learning and practice in a variety of modes, provide effective feedback to learners, enable pair and group work, promote exploratory and global learning, enhance student achievement, provide access to authentic materials, facilitate greater interaction, individualize instruction, allow independence from a single source of information, and motivate learners. Johnson (1999) stated that “The promise of computer technologies supported by both research and practice, underlies the emergence of technology classes across teacher-education programs and a sharp increase in courses specifically aimed at language teachers”.

The researcher did the preliminary study to get any information related to the need analysis at the school of MI Al-Husnah Manyar Gresik, the researcher interviewed the English teacher of fourth grade regarding to teaching learning vocabulary. From that, the researcher found the problem faced by the students in the 4th grade that all of them get the difficulties in studying vocabulary. They got bad score in vocabulary that was in the first semester and also in the daily report. The students are difficult to understand the vocabularies meaning in every topics. The students usually forget the vocabularies that was gotten in previous meeting. The students also feel bored when they must read and study with using their text book that was from the school. The text book is full of text, and the picture is also little. When the students would enter to the vocabulary class, the teacher always drill them and ask them to always follow what the teacher’s said. As we know that the students in the 4th grade need to know more vocabularies. They also need the learning that can make them enjoy

and interesting. So, they can be easier to study vocabulary in the next grade. Because the reason, the researcher wants to help the teacher and also the students to understand the vocabularies. Finally, the researcher make decision to develop the English material in vocabulary by using CALL. The researcher hopes that the developing material can be useful for the students and the teachers.

1.2. Problem Statement

Based on the background of the research, the researcher shows the problem statement is *to develop the material for vocabulary by using CALL which is applied for the 4th grade students of MI Al-Husnah Manyar Gresik*

1.3. The Purpose of the Study

The purpose of the study is to develop English material in Vocabulary by using CALL on the 4rd grade of MI Al-Husnah Manyar Gresik.

1.4. The Significance of the Study

The final product is made to give the contribution to the teaching English vocabulary and also gives the benefit for the teachers, students, readers, other researchers, and the school generally. *For the teacher*, this final product can help the teacher in learning process. The teacher can use this final product to teach vocabulary, and the teacher can also imitate to make the other product of developing material that would be taught to the students. *For the students*, the researcher hopes that this final product can make them happy to study vocabulary and also motivate the students to learn vocabulary, the students can study about vocabulary, they can operate computer

well, the students would not feel bored again when studying English. Besides, the researcher also hope that their English score is better than before, and the students can be a mastery of English. *For the readers*, this final product may be as the inspiration to make it as the strategy of learning or may be this final product is developed into another strategy to be made as teaching and learning process. *For the other researchers*, this product may be as the inspiration to make the researcher more better, or may be implemented in action research. So, the research is more completely. Finally, this research not only help the students but also help other side that can give more benefit.

1.5. Scope and limitation of the Study

For the scope of the study, the researcher uses the English Vocabulary material for 2nd semester of the 4th grade to develop the material. Based on curriculum, syllabus, and English book course used in second semester the vocabularies included of five topics, those are foods and drinks, clothes and colors, at the class, kinds of animals, and parts of body.

1.6. Definition of Key Terms

Developing Material is a process of increasing and improvement that use a changing in the implementation. Developing material makes a learning from nothing become something better.

CALL or Computer Assisted Language Learning is a media that is used in learning process. And using computer as the media. In this study, this CALL is used to develop English material in Vocabulary for 4th grade of MI Al-Husnah GKB Gresik.

Vocabulary is a list of words that has the meaning or definition and it is easy to be studied by the Elementary Students. Based on the syllabus that is used in the 4th grade of MI Al-Husnah Manyar Gresik, the researcher puts vocabulary about 5 topics (Foods and Drinks, Clothes and Colors, At the class, Kinds of Animals, and Parts of My Body.).