

ABSTRACT

Sudarmanto, Teguh 2012. *Improving Students' Vocabulary Mastery Using Chain Card Game For The Fifth Grade At SDN Sukoanyar 2 Lamongan*. The Sarjana's Thesis, English Education Department, Faculty of Teacher Training and Education, University of Muhammadiyah Gresik.
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Key Words: Vocabulary, Chain Card Game strategy.

This study was conducted based on this low ability of the student vocabulary mastery. As an English teacher, the researcher found that students' vocabulary mastery was low. Based on the preliminary study, the fact that the average score obtained from the pre test was 58,3 and the passing grade (SKM) for English lesson was 65. It means that, the students could not achieve the minimum standard of the school target. Based on the problems that the researcher faced in the classroom. This study propose Chain card to improve the students' vocabulary mastery. The research problem here is, "How can Chain card strategy improve students' vocabulary mastery at the fifth grade of SDN Sukoanyar 2 Lamongan?"

The design of the study is classroom action research. This research was conducted in one cycle which was divided into three main activities; planning, acting, observing, and reflecting. The reflection based on the findings during the observation and compared with the criteria of success including; (1) students' average score of the passing grade is 65, and (2) students can participate actively in the class.

The research findings showed that this strategy was effective to teach vocabulary at the fifth grade of SDN Sukoanyar 2 Lamongan. It all can be done if the teacher implement procedures (Steps) as follow :

At the begining, The teacher give question to stimulus student more active and then the teacher gave chain card to the students to start game. Each group consist of 10 students by 60 card. And then one of student of each group devide the card and each student has get 3 card. After doing it, the teacher asks the students to memorize the card is got in 10 minutes and then in one group the students have to guesst one by one. In the 2nd activity, the teacher divide the students into three groups because the students like to have competitions. The teacher asked some questions related to the pictures (card) to each group then the teacher give points to the group who could answer it. It was indicated on the students' average score of the post test in cycle 1. The students' average score in pre test from the teacher was 58,3. The scores improved in the post test. The students' average score in the post test from the teacher was 71.

Based on the research findings, three suggestions are provided. The first, the English teachers are recommended to consider the proper model of Chain card for the students to teach vocabulary. The second, the school is suggested to give time allotment for English extracurricular for their continuous practices of vocabulary mastery.

AKNOWLEDGEMENT

First of all, Thanks to Alloh SWT for this mercy and guidance in giving me full strength to complete this “School Based Experience” task. Even facing with some difficulties in completing this task, I still managed to complete it. A lot of thanks to my tutor, Dr. Yudhi Arifani, M.Pd and Candra Hadi Asmara M.Pd for all of their support and guidance in helping me to finish my task that really tested my abilities mentally and physically.

Special appreciation to the Head Master of SDN Sukoanyar II Turi – Lamongan for giving me permission and great cooperations as long as one month I do research.

Then, I would like thanks to my parents, for supporting me mentally and physically not just during finishing this tasks but also during my whole studies in order to born as teacher one day.

In addition, grateful acknowledgement to all my friends